

# HPE DevOps Essentials H0DS6S

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Delivery mode	ILT, VILT
Course length	3 Days
HPE course number	H0DS6S

This introductory course helps students explore and adopt DevOps to improve innovation, agility and quality to support business outcomes in their organization. It addresses the benefits and challenges in evolving a DevOps approach to the application and service development lifecycle.

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### **Audience**

- Senior IT managers (CIO/CTO), IT development staff, IT operations staff, IT process owners, business managers, business process owners
- Individuals who require an understanding of DevOps and how it can contribute to business success within an organization
- IT professionals and teams implementing DevOps

#### **Prerequisites**

Before attending this course, students should have the following:

- Understanding of Agile software development (beneficial, but not required)
- Understanding of ITIL 4 framework (beneficial, but not required)
- The official reference to the examination: The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations by Gene Kim, Jez Humble, Patrick Debois, John Willis (recommended for all students)

# **Course objectives**

During this course, students will learn:

- What is DevOps and who needs it
- Goals and business benefits of DevOps
- How DevOps fits with ITIL 4
- Changes required for DevOps
  - Changes to job roles, culture, skills, metrics
  - Changes to processes
  - Changes to tools, infrastructure and technology
- DevOps principles and techniques
  - Continuous Integration/Continuous Delivery/ Continuous Deployment
  - The Three Ways (Flow, Feedback, Continuous Learning)
- How to begin the DevOps journey
- Where to start and how to scale
- DevOps maturity models
- Prepare for the EXIN DevOps Professional Exam

# Certifications and related examinations

This course prepares students for the EXIN DevOps Professional Examination.

<sup>\*</sup>Realize Technology Value with Training, IDC Infographic 2037, sponsored by Hewlett Packard Enterprise, 2019

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# **Detailed course outline**

Describe the basic reasons for DevOps adoption	Bi-model IT
DevOps myths	Introduction to Agile.
History of DevOps	Principles of the Three Ways
Focus on business outcomes     Explain how the several DevOps roles work together to add value to the business	Explain the differences between I-shape, T-shape and E-shape in relationship to DevOps     Explain how to integrate operations into the daily work of development
<ul><li>Infrastructure as code</li><li>Immutable vs mutable servers</li><li>Cloud concepts</li></ul>	Microservices versus monolithic services     Configuration management practice     Service level management practice
<ul> <li>Visualizing work</li> <li>Kanban, handoff reduction, waste reduction</li> <li>Deployment pipeline</li> <li>Continuous Integration/Continuous Delivery (CI/CD)</li> </ul>	<ul> <li>Software development and management practice</li> <li>Automated testing</li> <li>Deployment management practice</li> <li>Release management practice</li> </ul>
<ul><li>Feedback loops, swarming, andon</li><li>Telemetry</li><li>Hypothesis-driven development</li></ul>	<ul><li>Code review techniques</li><li>Launch readiness</li><li>Low-risk releases</li></ul>
<ul> <li>Explain how continual improvement helps an organization</li> <li>Understand and conduct a blameless post-mortem</li> <li>Differentiate between the several Simian Army Monkey types to improve learning</li> </ul>	<ul> <li>Explain how injection of production failure creates resilience</li> <li>Explain when to use game days</li> <li>Explain Kaizen Blitz</li> </ul>
Assessments	Agile/Scrum/Kanban
	<ul> <li>DevOps myths</li> <li>History of DevOps</li> <li>Focus on business outcomes</li> <li>Explain how the several DevOps roles work together to add value to the business</li> <li>Infrastructure as code</li> <li>Immutable vs mutable servers</li> <li>Cloud concepts</li> <li>Visualizing work</li> <li>Kanban, handoff reduction, waste reduction</li> <li>Deployment pipeline</li> <li>Continuous Integration/Continuous Delivery (CI/CD)</li> <li>Feedback loops, swarming, andon</li> <li>Telemetry</li> <li>Hypothesis-driven development</li> <li>Explain how continual improvement helps an organization</li> <li>Understand and conduct a blameless post-mortem</li> <li>Differentiate between the several Simian Army Monkey types to improve learning</li> </ul>

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